

## IN THE CLAIMS

The claims as presently pending are presented below for sake of reference.

1. (Previously Presented) A gaming system for conducting a wagering game having multiple wagering game occurrences with respective individual prizes, the gaming system comprising:

a plurality of terminal units, each of the terminal units comprising:

an input device for inputting a plurality of input selections; and

a terminal unit controller operatively coupled to the input device; and

a host computer operatively coupled to the plurality of terminal units, the host computer comprising a host computer controller,

the terminal unit controller being programmed to allow the input device to receive player input corresponding to a first entry for a player for a first occurrence of the wagering game, wherein the first entry comprises a first subset containing between one and less than a predetermined maximum number of game indicia selected from a range of game indicia with the player selecting the total number of game indicia within the first subset, wherein each game indicia in the range is unique, and wherein each game indicia in the first subset is unique, the first occurrence of the wagering game based solely on the game indicia in the first subset,

one of the terminal unit controller and the host computer controller being programmed to randomly select a supplemental entry for the player for a second occurrence of the wagering game, wherein the supplemental entry comprises a second subset containing a number of game indicia equal to the predetermined maximum number of game indicia minus the number of game indicia in the first subset, wherein each game indicia in the second subset is unique and no game indicia in the second

subset is contained in the first subset, the second occurrence of the wagering game based on a combination of the game indicia from the first subset and the second subset,

the host computer controller being programmed to randomly select a drawing subset comprising a predetermined selected number of game indicia from the range of game indicia, wherein each indicia in the drawing subset is unique, and wherein the game indicia of the drawing subset is randomly selected independently of the game indicia of the first subset and the second subset of the player,

one of the terminal unit controller and the host computer controller being programmed to compare the game indicia of the drawing subset to the game indicia of the first subset of the first entry in the first occurrence of the wagering game, and to determine whether the first entry is a first winning entry based on the level of correspondence between the game indicia of the first subset and the game indicia of the drawing subset, and

one of the terminal unit controller and the host computer controller being programmed to compare the game indicia of the drawing subset to a combined game entry comprising the game indicia of the first subset and the second subset in the second occurrence of the wagering game, and to determine whether the combined game entry is a second winning entry based on the level of correspondence between the game indicia of the drawing subset and the game indicia of the combined game entry.

2. (Original) A gaming system for conducting a wagering game in accordance with claim 1, wherein the player input is a request for the gaming system to automatically determine the first entry for the player and a specification of the number of game indicia to be selected for the first subset, wherein the terminal unit controller is

programmed to allow the input device to receive the request to automatically determine the first entry for the player and the specification of the number of game indicia to be selected for the first subset from the player, and wherein one of the terminal unit controller and the host computer controller is programmed to randomly select the number of game indicia specified by the player for the first entry in response to receiving the request and the specification from the player at the input device.

3. **Cancelled**

4. (Original) A gaming system for conducting a wagering game in accordance with claim 1, wherein the game indicia comprises the range of whole numbers from 1 to 80, the predetermined maximum number is 11 and the predetermined selected number is 20.

5. (Previously Presented) A gaming system for conducting a wagering game in accordance with claim 1, wherein in a third occurrence of the wagering game one of the terminal unit controller and the host computer controller is programmed to compare the game indicia of the drawing subset to the game indicia of the second subset of the supplemental entry, and to determine whether the supplemental entry is a winning entry in the third occurrence of the wagering game based on the level of correspondence between the game indicia of the second subset and the game indicia of the drawing subset, wherein one of the terminal unit controller and the host computer controller is programmed to determine a first prize amount based on the level of correspondence between the game indicia of the first subset and the game indicia of the drawing subset in response to determining that the first entry is a winning entry, and to determine a second prize amount based on the level of correspondence between the game indicia of the second subset and the game indicia of the drawing subset in response to

determining that the supplemental entry is a winning entry, and wherein one of the terminal unit controller and the host computer controller is programmed to determine a first total prize amount equal to the greater of the first prize amount and the second prize amount in response to determining that the first entry and the supplemental entry are winning entries.

6. (Previously Presented) A gaming system for conducting a wagering game in accordance with claim 1, wherein in a third occurrence of the wagering game one of the terminal unit controller and the host computer controller is programmed to compare the game indicia of the drawing subset to the game indicia of the second subset of the supplemental entry, and to determine whether the supplemental entry is a winning entry in the third occurrence of the wagering game based on the level of correspondence between the game indicia of the second subset and the game indicia of the drawing subset, wherein one of the terminal unit controller and the host computer controller is programmed to determine a first prize amount based on the level of correspondence between the game indicia of the first subset and the game indicia of the drawing subset in response to determining that the first entry is a winning entry, and to determine a second prize amount based on the level of correspondence between the game indicia of the second subset and the game indicia of the drawing subset in response to determining that the supplemental entry is a winning entry, and wherein one of the terminal unit controller and the host computer controller is programmed to determine a first total prize amount equal to the sum of the first prize amount and the second prize amount in response to determining that the first entry and the supplemental entry are winning entries.

7. (Original) A gaming system for conducting a wagering game in accordance with claim 1, wherein one of the terminal unit controller and the host computer controller is programmed to determine a second total prize amount equal to a progressive jackpot in response to determining each of the game indicia of the combined game entry is matched by game indicia in the drawing subset.

8. (Previously Presented) A method for conducting a wagering game having multiple wagering game occurrences with respective individual prizes, comprising:

receiving player input corresponding to a first entry for a player for a first occurrence of the wagering game, wherein the first entry comprises a first subset containing between one and less than a predetermined maximum number of game indicia selected from a range of game indicia with the player selecting the total number of game indicia within the first subset, wherein each game indicia in the range is unique, and wherein each game indicia in the first subset is unique;

randomly selecting a supplemental entry for the player for a second occurrence of the wagering game, wherein the supplemental entry comprises a second subset containing a number of game indicia equal to the predetermined maximum number of game indicia minus the number of game indicia in the first subset, wherein each game indicia in the second subset is unique and no game indicia in the second subset is contained in the first subset, the second occurrence of the wagering game based solely on a combination of the game indicia from the first subset and the second subset;

randomly selecting a drawing subset comprising a predetermined selected number of game indicia from the range of game indicia, wherein each indicia in the drawing subset is unique, and wherein the game indicia of the drawing subset is

selected independently of the game indicia of the first subset and the second subset of the player;

comparing the game indicia of the drawing subset to the game indicia of the first subset of the first entry in the first occurrence of the wagering game;

determining whether the first entry is a first winning entry based on the level of correspondence between the game indicia of the first subset and the game indicia of the drawing subset;

comparing the game indicia of the drawing subset to a combined game entry comprising the game indicia of the first subset of the first entry and the second subset of the supplemental entry in the second occurrence of the wagering game; and

determining whether the combined game entry is a second winning entry based on the level of correspondence between the game indicia of the drawing subset and the game indicia of the combined game entry.

9. (Original) A method for conducting a wagering game in accordance with claim 8, wherein the player input is a request for the gaming system to automatically determine the first entry for the player and a specification of the number of game indicia to be selected for the first subset, the method comprising:

receiving the request to automatically determine the first entry for the player and a specification of the number of game indicia to be selected for the first subset from the player; and

randomly selecting the number of game indicia specified by the player for the first entry in response to receiving the request and the specification from the player.

10. **Cancelled**

11. (Original) A method for conducting a wagering game in accordance with claim 8, wherein the game indicia comprises the range of whole numbers from 1 to 80, the predetermined maximum number is 11 and the predetermined selected number is 20.

12. (Previously Presented) A method for conducting a wagering game in accordance with claim 8, comprising:

comparing the game indicia of the drawing subset to the game indicia of the second subset of the supplemental entry in a third occurrence of the wagering game;

determining whether the supplemental entry is a winning entry in the third occurrence of the wagering game based on the level of correspondence between the game indicia of the second subset and the game indicia of the drawing subset;

determining a first prize amount based on the level of correspondence between the game indicia of the first subset and the game indicia of the drawing subset in response to determining that the first entry is a winning entry;

determining a second prize amount based on the level of correspondence between the game indicia of the second subset and the game indicia of the drawing subset in response to determining that the supplemental entry is a winning entry; and

determining a first total prize amount equal to the greater of the first prize amount and the second prize amount in response to determining that the first entry and the supplemental entry are winning entries.

13. (Previously Presented) A method for conducting a wagering game in accordance with claim 8, comprising:

comparing the game indicia of the drawing subset to the game indicia of the second subset of the supplemental entry in a third occurrence of the wagering game;

determining whether the supplemental entry is a winning entry in the third occurrence of the wagering game based on the level of correspondence between the game indicia of the second subset and the game indicia of the drawing subset;

determining a first prize amount based on the level of correspondence between the game indicia of the first subset and the game indicia of the drawing subset in response to determining that the first entry is a winning entry;

determining a second prize amount based on the level of correspondence between the game indicia of the second subset and the game indicia of the drawing subset in response to determining that the supplemental entry is a winning entry; and

determining a first total prize amount equal to the sum of the first prize amount and the second prize amount in response to determining that the first entry and the supplemental entry are winning entries.

14. (Original) A method for conducting a wagering game in accordance with claim 8, comprising determining a second total prize amount equal to a progressive jackpot in response to determining that each of the game indicia of the combined game entry is matched by game indicia in the drawing subset.

15. (Previously Presented) A terminal unit for conducting a wagering game having multiple wagering game occurrences with respective individual prizes, the terminal unit being operatively connected to a host computer of a gaming network having a plurality of terminal units, the terminal unit comprising:

an input device for inputting a plurality of input selections; and

a terminal unit controller operatively coupled to the input device,

the terminal unit controller being programmed to allow the input device to receive player input corresponding to a first entry for a player for a first occurrence of

the wagering game, wherein the first entry comprises a first subset containing between one and less than a predetermined maximum number of game indicia selected from a range of game indicia with the player selecting the total number of game indicia within the first subset, wherein each game indicia in the range is unique, and wherein each game indicia in the first subset is unique, the first occurrence of the wagering game based solely on the game indicia in the first subset,

the terminal unit controller being programmed to randomly select a supplemental entry for the player for a second occurrence of the wagering game, wherein the supplemental entry comprises a second subset containing a number of game indicia equal to the predetermined maximum number of game indicia minus the number of game indicia in the first subset, wherein each game indicia in the second subset is unique and no game indicia in the second subset is contained in the first subset, the second occurrence of the wagering game based solely on a combination of the game indicia from the first subset and the second subset,

the terminal unit controller being programmed to compare the game indicia of a drawing subset of game indicia to the game indicia of the first subset of the first entry in the first occurrence of the wagering game, and to determine whether the first entry is a first winning entry based on the level of correspondence between the game indicia of the first subset and the game indicia of the drawing subset, wherein the drawing subset of game indicia comprises a predetermined number of randomly selected game indicia from the range of game indicia, wherein each indicia in the drawing subset is unique, and wherein the game indicia of the drawing subset is selected independently of the game indicia of the first subset and the second subset of the player, and

the terminal unit controller being programmed to compare the game indicia of the drawing subset to a combined game entry comprising the game indicia of the first subset of the first entry and the second subset of the supplemental entry in the second occurrence of the wagering game, and to determine whether the combined game entry is a second winning entry based on the level of correspondence between the game indicia of the drawing subset and the game indicia of the combined game entry.

16. (Original) A terminal unit for conducting a wagering game in accordance with claim 15, wherein the player input is a request for the gaming system to automatically determine the first entry for the player and a specification of the number of game indicia to be selected for the first subset, wherein the terminal unit controller is programmed to allow the input device to receive the request to automatically determine the first entry for the player and a specification of the number of game indicia to be selected for the first subset from the player, and wherein the terminal unit controller is programmed to randomly select the number of game indicia specified by the player for the first entry in response to receiving the request and the specification from the player at the input device.

17. **Cancelled**

18. (Original) A terminal unit for conducting a wagering game in accordance with claim 15, wherein the game indicia comprises the range of whole numbers from 1 to 80, the predetermined maximum number is 11 and the predetermined number of randomly selected game indicia for the drawing subset is 20.

19. (Previously Presented) A terminal unit for conducting a wagering game in accordance with claim 15, wherein in a third occurrence of the wagering game the

terminal unit controller is programmed to compare the game indicia of the drawing subset to the game indicia of the second subset of the supplemental entry, and to determine whether the supplemental entry is a winning entry in the third occurrence of the wagering game based on the level of correspondence between the game indicia of the second subset and the game indicia of the drawing subset, wherein the terminal unit controller is programmed to determine a first prize amount based on the level of correspondence between the game indicia of the first subset and the game indicia of the drawing subset in response to determining that the first entry is a winning entry, and to determine a second prize amount based on the level of correspondence between the game indicia of the second subset and the game indicia of the drawing subset in response to determining that the supplemental entry is a winning entry, and wherein the terminal unit controller is programmed to determine a first total prize amount equal to the greater of the first prize amount and the second prize amount in response to determining that the first entry and the supplemental entry are winning entries.

20. (Previously Presented) A terminal unit for conducting a wagering game in accordance with claim 15, wherein in a third occurrence of the wagering game the terminal unit controller is programmed to compare the game indicia of the drawing subset to the game indicia of the second subset of the supplemental entry, and to determine whether the supplemental entry is a winning entry in the third occurrence of the wagering game based on the level of correspondence between the game indicia of the second subset and the game indicia of the drawing subset, wherein the terminal unit controller is programmed to determine a first prize amount based on the level of correspondence between the game indicia of the first subset and the game indicia of the drawing subset in response to determining that the first entry is a winning entry, and to

determine a second prize amount based on the level of correspondence between the game indicia of the second subset and the game indicia of the drawing subset in response to determining that the supplemental entry is a winning entry, and wherein the terminal unit controller is programmed to determine a first total prize amount equal to the sum of the first prize amount and the second prize amount in response to determining that the first entry and the supplemental entry are winning entries.

21. (Original) A terminal unit for conducting a wagering game in accordance with claim 15, wherein the terminal unit controller is programmed to determine a second total prize amount equal to a progressive jackpot in response to determining that each of the game indicia of the combined game entry is matched by game indicia in the drawing subset.

22. (Original) A terminal unit for conducting a wagering game in accordance with claim 15, wherein the terminal unit controller is programmed to randomly select the game indicia for the drawing subset.

23. (Original) A terminal unit for conducting a wagering game in accordance with claim 15, wherein the host computer transmits the drawing subset of game indicia to the terminal units, and wherein the terminal unit controller is programmed to receive the drawing subset transmitted by the host computer.

24. (Previously Presented) A gaming system for conducting a wagering game having multiple wagering game occurrences with respective individual prizes, the gaming system comprising:

a plurality of terminal units, each of the terminal units comprising:

an input device for inputting a plurality of input selections; and

a terminal unit controller operatively coupled to the input device; and

a host computer operatively coupled to the plurality of terminal units, the host computer comprising a host computer controller,

the terminal unit controller being programmed to allow the input device to receive player input corresponding to at least one first entry for a player for a first occurrence of the wagering game, wherein each first entry comprises a subset containing between one and less than a predetermined maximum number of game indicia selected from a range of game indicia with the player selecting the total number of game indicia in all of the first entries, wherein each game indicia in the range is unique, wherein each game indicia in each first entry is unique, wherein no game indicia in any of the first entries is contained in any other one of the first entries, and wherein the total number of indicia in all the first entries is less than or equal to the predetermined maximum number,

one of the terminal unit controller and the host computer controller being programmed to randomly select a supplemental entry for the player for a second occurrence of the wagering game in response to the total number of indicia in all the first entries being less than the predetermined maximum number, wherein the supplemental entry comprises a subset containing a number of game indicia equal to the predetermined maximum number of game indicia minus the total number of indicia in all the first entries, wherein each game indicia in the supplemental entry is unique and no game indicia in the supplemental entry is contained in any of the first entries, the second occurrence of the wagering game based solely on a combination of the game indicia from all of the first entries and the supplemental entry,

the host computer controller being programmed to randomly select a drawing subset comprising a predetermined selected number of game indicia from the range of game indicia, wherein each indicia in the drawing subset is unique, and wherein the

game indicia of the drawing subset is selected independently of the game indicia of the first entries and the supplemental entry of the player,

one of the terminal unit controller and the host computer controller being programmed to compare the game indicia of the drawing subset to the game indicia of the first entries in the first occurrence of the wagering game, and to determine whether any of the first entries is a winning entry based on the level of correspondence between the game indicia of the first entry and the game indicia of the drawing subset, and

one of the terminal unit controller and the host computer controller being programmed to compare the game indicia of the drawing subset to a combined game entry comprising the game indicia of the first entries and the supplemental entry in the second occurrence of the wagering game, and to determine whether the combined game entry is a second winning entry based on the level of correspondence between the game indicia of the drawing subset and the game indicia of the combined game entry.

25. (Original) A gaming system for conducting a wagering game in accordance with claim 24, wherein the player input is a request for the gaming system to automatically determine the first entries for the player and a specification of the number of game indicia to be selected for each first entry, wherein the terminal unit controller is programmed to allow the input device to receive the request to automatically determine the first entries for the player and the specification of the number of game indicia to be selected for each first entry from the player, and wherein one of the terminal unit controller and the host computer controller is programmed to randomly select the number of game indicia specified by the player for each first entry in

response to receiving the request and the specification from the player at the input device.

**26. Cancelled**

27. (Original) A gaming system for conducting a wagering game in accordance with claim 24, wherein the game indicia comprises the range of whole numbers from 1 to 80, the predetermined maximum number is 11 and the predetermined selected number is 20.

28. (Previously Presented) A gaming system for conducting a wagering game in accordance with claim 24, wherein in a third occurrence of the wagering game one of the terminal unit controller and the host computer controller is programmed to compare the game indicia of the drawing subset to the game indicia of the second subset of the supplemental entry, and to determine whether the supplemental entry is a winning entry in the third occurrence of the wagering game based on the level of correspondence between the game indicia of the second subset and the game indicia of the drawing subset, wherein one of the terminal unit controller and the host computer controller is programmed to determine a first prize amount for each first entry based on the level of correspondence between the game indicia of each first entry and the game indicia of the drawing subset in response to determining that the first entry is a winning entry, and to determine a second prize amount based on the level of correspondence between the game indicia of the second subset and the game indicia of the drawing subset in response to determining that the supplemental entry is a winning entry, and wherein one of the terminal unit controller and the host computer controller is programmed to determine a first total prize amount equal to the greater of the largest first prize amount

and the second prize amount in response to determining that at least one first entry and the supplemental entry are winning entries.

29. (Previously Presented) A gaming system for conducting a wagering game in accordance with claim 24, wherein in a third occurrence of the wagering game one of the terminal unit controller and the host computer controller is programmed to compare the game indicia of the drawing subset to the game indicia of the second subset of the supplemental entry, and to determine whether the supplemental entry is a winning entry in the third occurrence of the wagering game based on the level of correspondence between the game indicia of the second subset and the game indicia of the drawing subset, wherein one of the terminal unit controller and the host computer controller is programmed to determine a first prize amount for each first entry based on the level of correspondence between the game indicia of each first entry and the game indicia of the drawing subset in response to determining that the first entry is a winning entry, and to determine a second prize amount based on the level of correspondence between the game indicia of the second subset and the game indicia of the drawing subset in response to determining that the supplemental entry is a winning entry, and wherein one of the terminal unit controller and the host computer controller is programmed to determine a first total prize amount equal to the sum of the first prize amounts and the second prize amount in response to determining that at least one first entry and the supplemental entry are winning entries.

30. (Original) A gaming system for conducting a wagering game in accordance with claim 24, wherein one of the terminal unit controller and the host computer controller is programmed to determine a first prize amount for each first entry based on the level of correspondence between the game indicia of each first entry and

the game indicia of the drawing subset in response to determining that the first entry is a winning entry, and wherein one of the terminal unit controller and the host computer controller is programmed to determine a first total prize amount equal to the largest first prize amount in response to determining that at least one first entry is a winning entry.

31. (Original) A gaming system for conducting a wagering game in accordance with claim 24, wherein one of the terminal unit controller and the host computer controller is programmed to determine a first prize amount for each first entry based on the level of correspondence between the game indicia of each first entry and the game indicia of the drawing subset in response to determining that the first entry is a winning entry, and wherein one of the terminal unit controller and the host computer controller is programmed to determine a first total prize amount equal to the sum of the first prize amounts in response to determining that at least one first entry is a winning entry.

32. (Original) A gaming system for conducting a wagering game in accordance with claim 24, wherein one of the terminal unit controller and the host computer controller is programmed to determine a second total prize amount equal to a progressive jackpot in response to determining each of the game indicia of the combined game entry is matched by game indicia in the drawing subset.

33. (Previously Presented) A method for conducting a wagering game having multiple wagering game occurrences with respective individual prizes, comprising:  
receiving player input corresponding to at least one first entry for a player for a first occurrence of the wagering game, wherein each first entry comprises a subset containing between one and less than a predetermined maximum number of game indicia selected from a range of game indicia with the player selecting the total number

of game indicia within the subset, wherein each game indicia in the range is unique, wherein each game indicia in each first entry is unique, wherein no game indicia in any of the first entries is contained in any other one of the first entries, and wherein the total number of indicia in all the first entries is less than or equal to the predetermined maximum number, the first occurrence of the wagering game based solely on the game indicia in all of the first entries;

randomly selecting a supplemental entry for the player for a second occurrence of the wagering game in response to the total number of indicia in all the first entries being less than the predetermined maximum number, wherein the supplemental entry comprises a subset containing a number of game indicia equal to the predetermined maximum number of game indicia minus the total number of indicia in all the first entries, wherein each game indicia in the supplemental entry is unique and no game indicia in the supplemental entry is contained in any of the first entries, the second occurrence of the wagering game based on a combination of the game indicia in the first entries and the game indicia in the supplemental entry;

randomly selecting a drawing subset comprising a predetermined selected number of game indicia from the range of game indicia, wherein each indicia in the drawing subset is unique, and wherein the game indicia of the drawing subset is selected independently of the game indicia of the first entries and the supplemental entry of the player;

comparing the game indicia of the drawing subset to the game indicia of the first entries in the first occurrence of the wagering game;

determining whether any of the first entries is a winning entry based on the level of correspondence between the game indicia of the first entry and the game indicia of the drawing subset;

comparing the game indicia of the drawing subset to a combined game entry comprising the game indicia of the first entries and the supplemental entry in the second occurrence of the wagering game; and

determining whether the combined game entry is a second winning entry based on the level of correspondence between the game indicia of the drawing subset and the game indicia of the combined game entry.

34. (Original) A method for conducting a wagering game in accordance with claim 33, wherein the player input is a request for the gaming system to automatically determine the first entries for the player and a specification of the number of game indicia to be selected for each first entry, the method comprising:

receiving the request to automatically determine the first entries for the player and the specification of the number of game indicia to be selected for each first entry from the player; and

randomly selecting the number of game indicia specified by the player for each first entry in response to receiving the request and the specification from the player.

35. **Cancelled**

36. (Original) A method for conducting a wagering game in accordance with claim 33, wherein the game indicia comprises the range of whole numbers from 1 to 80, the predetermined maximum number is 11 and the predetermined selected number is 20.

37. (Previously Presented) A method for conducting a wagering game in accordance with claim 33, comprising:

comparing the game indicia of the drawing subset to the game indicia of the supplemental entry in a third occurrence of the wagering game;

determining whether the supplemental entry is a winning entry in the third occurrence of the wagering game based on the level of correspondence between the game indicia of the supplemental entry and the game indicia of the drawing subset;

determining a first prize amount for each first entry based on the level of correspondence between the game indicia of each first entry and the game indicia of the drawing subset in response to determining that the first entry is a winning entry;

determining a second prize amount based on the level of correspondence between the game indicia of the supplemental entry and the game indicia of the drawing subset in response to determining that the supplemental entry is a winning entry; and

determining a first total prize amount equal to the greater of the largest first prize amount and the second prize amount in response to determining that at least one first entry and the supplemental entry are winning entries.

38. (Previously Presented) A method for conducting a wagering game in accordance with claim 33, comprising:

comparing the game indicia of the drawing subset to the game indicia of the supplemental entry in a third occurrence of the wagering game;

determining whether the supplemental entry is a winning entry in the third occurrence of the wagering game based on the level of correspondence between the game indicia of the supplemental entry and the game indicia of the drawing subset;

determining a first prize amount for each first entry based on the level of correspondence between the game indicia of each first entry and the game indicia of the drawing subset in response to determining that the first entry is a winning entry;

determining a second prize amount based on the level of correspondence between the game indicia of the supplemental entry and the game indicia of the drawing subset in response to determining that the supplemental entry is a winning entry; and

determining a first total prize amount equal to the sum of the first prize amounts and the second prize amount in response to determining that at least one first entry and the supplemental entry are winning entries.

39. (Original) A method for conducting a wagering game in accordance with claim 33, comprising:

determining a first prize amount for each first entry based on the level of correspondence between the game indicia of each first entry and the game indicia of the drawing subset in response to determining that the first entry is a winning entry; and

determining a first total prize amount equal to the largest first prize amount in response to determining that at least one first entry is a winning entry.

40. (Original) A method for conducting a wagering game in accordance with claim 33, comprising:

determining a first prize amount for each first entry based on the level of correspondence between the game indicia of each first entry and the game indicia of the drawing subset in response to determining that the first entry is a winning entry; and

determining a first total prize amount equal to the sum of the first prize amounts in response to determining that at least one first entry is a winning entry.

41. (Original) A method for conducting a wagering game in accordance with

claim 33, comprising determining a second total prize amount equal to a progressive jackpot in response to determining that each of the game indicia of the combined game entry is matched by game indicia in the drawing subset.

42. (Previously Presented) A terminal unit for conducting a wagering game having multiple wagering game occurrences with respective individual prizes, the terminal unit being operatively connected to a host computer of a gaming network having a plurality of terminal units, the terminal unit comprising:

an input device for inputting a plurality of input selections; and

a terminal unit controller operatively coupled to the input device,

the terminal unit controller being programmed to allow the input device to receive player input corresponding to at least one first entry for a player for a first occurrence of the wagering game, wherein each first entry comprises a subset containing between one and less than a predetermined maximum number of game indicia selected from a range of game indicia with the player selecting the total number of game indicia in all of the first entries, wherein each game indicia in the range is unique, wherein each game indicia in each first entry is unique, wherein no game indicia in any of the first entries is contained in any other one of the first entries, and wherein the total number of indicia in all the first entries is less than or equal to the predetermined maximum number, the first occurrence of the wagering game based solely on the game indicia in the first subset,

the terminal unit controller being programmed to randomly select a supplemental entry for the player for a second occurrence of the wagering game in response to the total number of indicia in all the first entries being less than the predetermined maximum number, wherein the supplemental entry comprises a subset containing a number of game indicia equal to the predetermined maximum number of game indicia minus the

total number of indicia in all the first entries, wherein each game indicia in the supplemental entry is unique and no game indicia in the supplemental entry is contained in any of the first entries, the second occurrence of the wagering game based on a combination of the game indicia from all of the first entries and the game indicia from the supplemental entry,

the terminal unit controller being programmed to compare the game indicia of a drawing subset of game indicia to the game indicia of the first entries in the first occurrence of the wagering game, and to determine whether any of the first entries is a winning entry based on the level of correspondence between the game indicia of the first entry and the game indicia of the drawing subset, wherein the drawing subset of game indicia comprises a predetermined number of randomly selected game indicia from the range of game indicia, wherein each indicia in the drawing subset is unique, and wherein the game indicia of the drawing subset is selected independently of the game indicia of the first entries and the supplemental entry of the player, and

the terminal unit controller being programmed to compare the game indicia of the drawing subset to a combined game entry comprising the game indicia of the first entries and the supplemental entry in the second occurrence of the wagering game, and to determine whether the combined game entry is a second winning entry based on the level of correspondence between the game indicia of the drawing subset and the game indicia of the combined game entry.

43. (Original) A terminal unit for conducting a wagering game in accordance with claim 42, wherein the player input is a request for the gaming system to automatically determine the first entries for the player and a specification of the number of game indicia to be selected for each first entry, wherein the terminal unit controller is

programmed to allow the input device to receive the request to automatically determine the first entries for the player and the specification of the number of game indicia to be selected for each first entry from the player, and wherein the terminal unit controller is programmed to randomly select the number of game indicia specified by the player for each first entry in response to receiving the request and the specification from the player at the input device.

**44. Cancelled**

45. (Original) A terminal unit for conducting a wagering game in accordance with claim 42, wherein the game indicia comprises the range of whole numbers from 1 to 80, the predetermined maximum number is 11 and the predetermined number of randomly selected game indicia for the drawing subset is 20.

46. (Previously Presented) A terminal unit for conducting a wagering game in accordance with claim 42, wherein in a third occurrence of the wagering game the terminal unit controller is programmed to compare the game indicia of the drawing subset to the game indicia of the supplemental entry, and to determine whether the supplemental entry is a winning entry in the third occurrence of the wagering game based on the level of correspondence between the game indicia of the supplemental entry and the game indicia of the drawing subset, wherein the terminal unit controller is programmed to determine a first prize amount for each first entry based on the level of correspondence between the game indicia of each first entry and the game indicia of the drawing subset in response to determining that the first entry is a winning entry, and to determine a second prize amount based on the level of correspondence between the game indicia of the second subset and the game indicia of the drawing subset in response to determining that the supplemental entry is a winning entry, and wherein the

terminal unit controller is programmed to determine a first total prize amount equal to the greater of the largest first prize amount and the second prize amount in response to determining that at least one first entry and the supplemental entry are winning entries.

47. (Previously Presented) A terminal unit for conducting a wagering game in accordance with claim 42, wherein in a third occurrence of the wagering game the terminal unit controller is programmed to compare the game indicia of the drawing subset to the game indicia of the second subset of the supplemental entry, and to determine whether the supplemental entry is a winning entry in the third occurrence of the wagering game based on the level of correspondence between the game indicia of the second subset and the game indicia of the drawing subset, wherein the terminal unit controller is programmed to determine a first prize amount for each first entry based on the level of correspondence between the game indicia of each first entry and the game indicia of the drawing subset in response to determining that the first entry is a winning entry, and to determine a second prize amount based on the level of correspondence between the game indicia of the second subset and the game indicia of the drawing subset in response to determining that the supplemental entry is a winning entry, and wherein the terminal unit controller is programmed to determine a first total prize amount equal to the sum of the first prize amounts and the second prize amount in response to determining that at least one first entry and the supplemental entry are winning entries.

48. (Original) A terminal unit for conducting a wagering game in accordance with claim 42, wherein the terminal unit controller is programmed to determine a first prize amount for each first entry based on the level of correspondence between the game indicia of each first entry and the game indicia of the drawing subset in response

to determining that the first entry is a winning entry, and wherein the terminal unit controller is programmed to determine a first total prize amount equal to the largest first prize amount in response to determining that at least one first entry is a winning entry.

49. (Original) A terminal unit for conducting a wagering game in accordance with claim 42, wherein the terminal unit controller is programmed to determine a first prize amount for each first entry based on the level of correspondence between the game indicia of each first entry and the game indicia of the drawing subset in response to determining that the first entry is a winning entry, and wherein the terminal unit controller is programmed to determine a first total prize amount equal to the sum of the first prize amounts in response to determining that at least one first entry is a winning entry.

50. (Original) A terminal unit for conducting a wagering game in accordance with claim 42, wherein the terminal unit controller is programmed to determine a second total prize amount equal to a progressive jackpot in response to determining that each of the game indicia of the combined game entry is matched by game indicia in the drawing subset.

51. (Original) A terminal unit for conducting a wagering game in accordance with claim 42, wherein the terminal unit controller is programmed to randomly select the game indicia for the drawing subset.

52. (Original) A terminal unit for conducting a wagering game in accordance with claim 42, wherein the host computer transmits the drawing subset of game indicia to the terminal units, and wherein the terminal unit controller is programmed to receive the drawing subset transmitted by the host computer.